

Intermediate/Junior League Local Rules and Procedures

All rules in accordance with Little League Divisions of Play with the following exceptions.

1. Mandatory Play

Follow standard Little League rules for batting order with substitutions

- All players present and dressed must play
- Each player must play a minimum of 6 consecutive outs. on defense
- Each player must have at least 1 at bat
- Starter may reenter in the same position in the batting order once the substitute player has played the minimum number of outs; substitute player may not reenter
- Barring an injury, a substitute may not be removed from the game prior to completion of his/her mandatory play requirements

Optional Continuous Batting Order:

- Bat all players present at a game
- Each player must still play a minimum of 6 consecutive outs.

2. Games

Weeknights w/ only 1 single game on field

- We will try to play all 7 innings.
- Time limit = No new inning after 3hr.w/ the last inning playing to completion.

Weeknights w/ 2 games on field

- Both games will have a time limit = No new inning after 2hr, with a Drop Dead time of 2:15. We will revert back to last completed inning.
- Game 2 will start 15 minutes after completion of Game 1.

Saturday or Sunday Games

- We will try to play all 7 innings.
- Time limit = No new inning after 3hr.w/ the last inning playing to completion.

Complete game -

- 7 Inning games- considered complete after 5 innings
- 10 Run Rule after 5 innings, 4½ if home team is ahead.
- If a suspended game does not complete 5 inning, we will set a makeup date and play will resume where it was left off.

Personnel

- All managers, coaches, and scorekeepers must submit the Volunteer application to Jr League Chair.
- A manager, 2 coaches/scorekeeper, and team players are allowed in dugout area. One adult must be in the dugout at all times.
- No other kids or adults are allowed in the dugout during games.
- Any additional parents on field or dugout during practice must have volunteer application clearance.

Pitch Counts

- All pitchers will qualify under their league age requirements. See rulebook p 37-38 for days rest and totals. Do not include pitches past a rest threshold if they were to finish the at bat.

Special pinch runner is allowed.

- Once per inning, any player not currently in the batting order may run.
- A player may only be removed for a special pinch runner once per game.
- If you have no subs with a continuous batting line-up, you are not permitted to use a special pinch runner.

Balks

- One warning per pitcher per game will be issued for the first 6 games. No warnings after the 6th game.

3. Substitute Players

- All teams are encouraged have at least 10 players for every game.
- Any manager knowing that they will have less than 10 players should contact the Lg. Chair, as soon as possible, who will assign a player from the substitute player pool list not playing a game that day.
- All players must be GABSA registered players or play cannot continue.

4. Post Game/Practice

Complex and Field upkeep

- Greencastle team is responsible for putting bases away, watering holes in the mound and batter's box, pull loose dirt over holes until level and cover with tarp. Tarp should be stored on 3rd base side out of play during games.
- Ask players/spectators to clean up all trash in dugout, and around bleachers.

5. Post Season

Allstar Team

- Manager, Coaches, and Players will vote on eligible players for the Allstar Team.
- Top 10 vote getters will be selected to team
- Remaining spots will be picked by the Allstar Team Manager